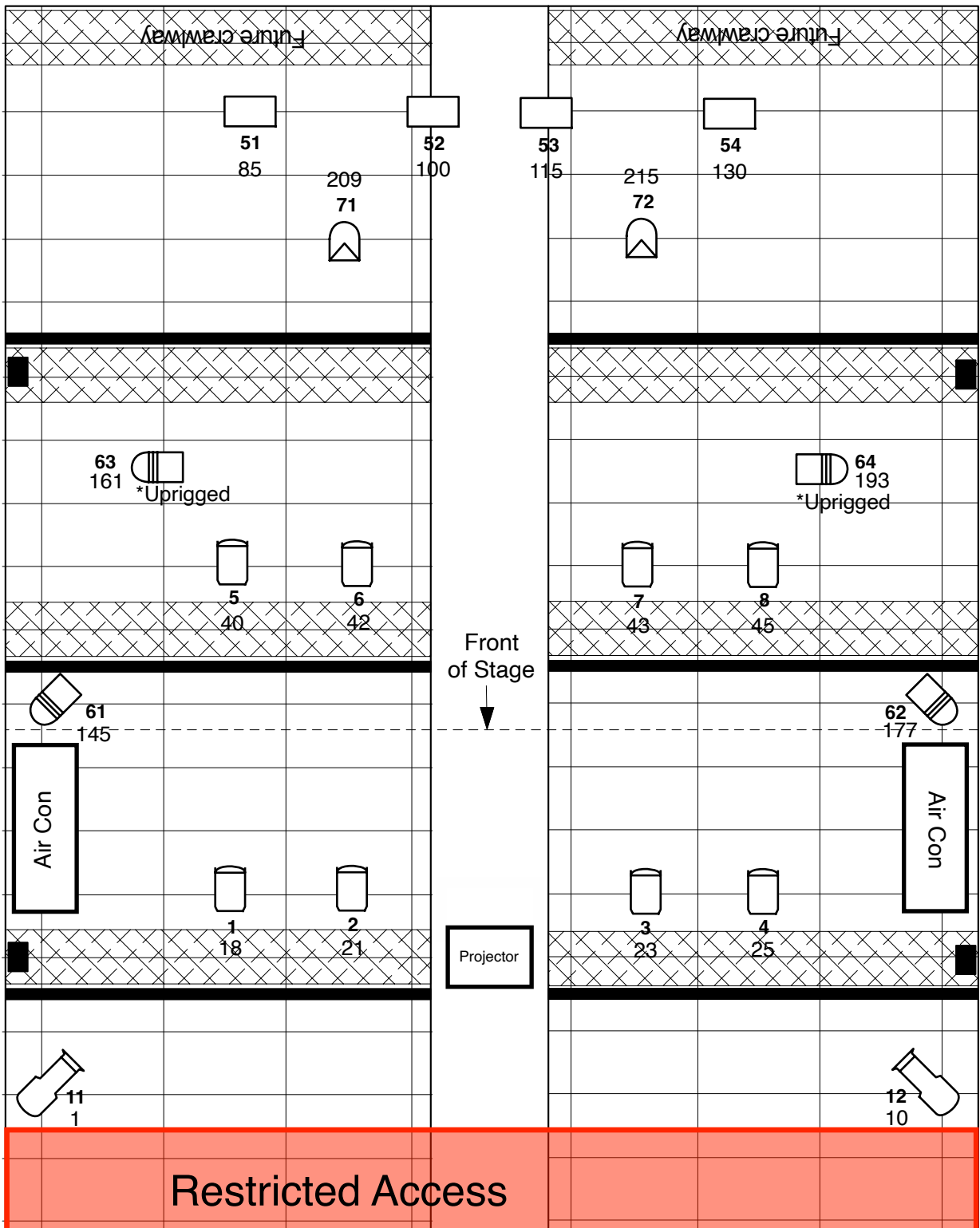


Back Wall of Stage



Light Plot

Standard Rig October 2023

Venue:

The Pumphouse Theatre

Designer:

Matt Goldsbro' // vt@pumphouse.co.nz

18/10/23

Key



Channel Address



PLCYC LED (4)



Pacific 23-50 (2)



PC (8)



PAR56 COB (2)



LED ePAR 180 (4)

CHANNEL HOOKUP

The PumpHouse Theatre GBA

<u>Type</u>	<u>Channel</u>	<u>Address</u>	<u>Personality</u>
PC 1200	1	18	
PC 1200	2	21	
PC 1200	3	23	
PC 1200	4	25	
PC 1200	5	40	
PC 1200	6	42	
PC 1200	7	43	
PC 1200	8	45	
Pacific 23-50	11	1	
Pacific 23-50	12	10	
PLCYC	51	85	Dimmer + RGBW (16bit)
PLCYC	52	100	Dimmer + RGBW (16bit)
PLCYC	53	115	Dimmer + RGBW (16bit)
PLCYC	54	130	Dimmer + RGBW (16bit)
SL ePAR 180	61	145	Mode1 16-Bit Mode
SL ePAR 180	62	177	Mode1 16-Bit Mode
SL ePAR 180	63	161	Mode1 16-Bit Mode
SL ePAR 180	64	193	Mode1 16-Bit Mode
PAR56 COB	71	209	Dimmer + RGB
PAR56 COB	72	215	Dimmer + RGB

CIRCUIT PATCHING

The PumpHouse Theatre GBA

*Note - Circuits and addresses are 1:1 patched.

<u>Circuit</u>	<u>Channel</u>	<u>Type</u>	<u>Position</u>
1	11	Pacific 23-50	SR Balcony
10	12	Pacific 23-50	SL Balcony
18	1	PC 1200	DSR Wash
21	2	PC 1200	DSCR Wash
23	3	PC 1200	DSCL Wash
25	4	PC 1200	DSL Wash
40	5	PC 1200	USR Wash
42	6	PC 1200	USCR Wash
43	7	PC 1200	USCL Wash
45	8	PC 1200	USL Wash
85	51	PLCYC	SR CYC
100	52	PLCYC	CSR CYC
115	53	PLCYC	CSL CYC
130	54	PLCYC	SL CYC
145	61	SL ePAR 180	DSR Fill
161	63	SL ePAR 180	USR Fill
177	62	SL ePAR 180	DSL Fill
193	64	SL ePAR 180	USL Fill
209	71	PAR56 COB	SR Fill
215	72	PAR56 COB	SL Fill

FOCUS NOTES

The PumpHouse Theatre GBA

<u>Channel</u>	<u>Notes</u>	<u>Focus Cuts</u>
1	Focus chest height in line with SR door	US - Cut at bottom of Cyc DS - Cut at edge of stage SL - Cut at edge of house curtain when fully opened
2	Focus chest height in line with SR door	US - Cut at bottom of Cyc DS - Cut at edge of stage
3	Focus chest height in line with SR door	US - Cut at bottom of Cyc DS - Cut at edge of stage
4	Focus chest height in line with SR door	US - Cut at bottom of Cyc DS - Cut at edge of stage SR - Cut at edge of house curtain when fully opened
5	Focus chest height in line DMX panel on SL	US - Cut above head height when standing US SL - Cut at edge of tabs
6	Focus chest height in line DMX panel on SL	US - Cut above head height when standing US
7	Focus chest height in line DMX panel on SL	US - Cut above head height when standing US
8	Focus chest height in line DMX panel on SL	US - Cut above head height when standing US SR - Cut at edge of tabs
11	Aimed towards CS (Does not need to be focused)	
12	Aimed towards CS (Does not need to be focused)	
51	Focused to fill Cyc	
52	Focused to fill Cyc	
53	Focused to fill Cyc	
54	Focused to fill Cyc	
61	Focused to fill DSR	Tilt to avoid SL Wall in front of house curtain
62	Focused to fill DSL	Tilt to avoid SR Wall in front of house curtain
63	Focused to fill USR	
64	Focused to fill USL	
71	Focused straight down	Tilt to avoid aiming in audience eyes
72	Focused straight down	Tilt to avoid aiming in audience eyes

INSTRUMENT SCHEDULE

The PumpHouse Theatre GBA

Type: Pacific 23-50		
<u>Channel</u>	<u>Personality</u>	<u>Lamp</u>
11		GAD 1000W
12		GAD 1000W
Type: PAR56 COB		
<u>Channel</u>	<u>Personality</u>	<u>Lamp</u>
71	Dimmer + RGB	LED
72	Dimmer + RGB	LED
Type: PC 1200		
<u>Channel</u>	<u>Personality</u>	<u>Lamp</u>
1		T/29
2		T/29
3		T/29
4		T/29
Type: PLCYC		
<u>Channel</u>	<u>Personality</u>	<u>Lamp</u>
51	Dimmer + RGBW (16bit)	LED
52	Dimmer + RGBW (16bit)	LED
53	Dimmer + RGBW (16bit)	LED
54	Dimmer + RGBW (16bit)	LED
Type: SL ePAR 180		
<u>Channel</u>	<u>Personality</u>	<u>Lamp</u>
61	Mode1 16-Bit Mode	LED
62	Mode1 16-Bit Mode	LED
63	Mode1 16-Bit Mode	LED
64	Mode1 16-Bit Mode	LED